



Art and Design Skills Progression Grid

KEY SKILLS	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Creative Work	Represent their ideas, thoughts and feelings through art, role-play and talking.	Uses specific materials creatively to design and make products.	Uses a range of materials creatively to design and make products.	Begins to create sketchbooks to record their observations, using sketching.	Uses sketchbooks to record their observations, using sketching and shading.	To begin to experiment to develop their drawing skills and use sketchbooks to record their observations.	Confidently use creativity and experimentation to improve drawing skills and use sketchbooks to record their observations.
Design Techniques	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.	Begins to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination.	Uses drawing, painting and sculpture to develop and share their ideas, experiences and imagination. Develops a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.	To develop their techniques, including, drawing, painting and sculpture with a range of materials (e.g pencil, charcoal, paint, clay).	To develop their techniques, including control and use of materials, drawing, painting and sculpture with a range of materials (e.g pencil, charcoal, paint, clay).	To develop their mastery techniques, including control and use of materials, drawing, painting and sculpture with a range of materials (e.g pencil, charcoal, paint, clay).	To improve their mastery of A&D techniques, including, drawing, painting and sculpture with a range of materials (e.g pencil, charcoal, paint, clay).
Evaluate	Use what they have learnt about media and materials in original ways, thinking about uses and purposes.	Begins to describe the differences and similarities between different artistic practises and disciplines.	Describes the differences and similarities between different artistic practises and disciplines, and make links to their own work.	Begins to evaluate creative works using the language of art, craft and design.	With increasing confidence, evaluate creative works using the language of art, craft and design and revisit ideas and suggest ways to improve.	To evaluate creative works using the language of art, craft and design and start to make improvements. Use sketch books to review and revisit ideas.	Confidently evaluate creative works using the language of art, craft and design. review and revisit ideas to make improvements. Use sketch books to review and revisit ideas.

<p>Artistic Knowledge</p>	<p>Use media and materials and begin to think about their uses and purpose.</p>	<p>Begins to know about different artists, craft makers and designers.</p>	<p>Knows about the work of a range of artists, craft makers and designers.</p>	<p>Aware of the works of some great artists, architects and designers in history.</p>	<p>Develops knowledge of the works of some great artists, architects and designers in history.</p> <p>Begins to appreciate the historical and cultural development of different art forms.</p>	<p>Increasing awareness about great artists, architects and designers in history.</p> <p>Discuss and appreciate the historical and cultural development of different art forms.</p>	<p>Increasing awareness about great artists, architects and designers in history.</p> <p>Discuss and appreciate the historical and cultural development of different art forms.</p> <p>Start to use ideas to influence their own work.</p>
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